Issues in Mechanizing Metatheory

Gyesik Lee

ROPAS

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How close are we to a world where every paper on programming languages is accompanied by an electronic appendix with machine-checked proofs?

– POPLmarck Challenge

POPLmark Challenge

- Proposed by the PL club at U. Pennsylvania, 2005.
- A set of benchmarks designed to evaluate the state of mechanization in the metatheory of programming languages.
- Focused on difficult issues to formalize such as binders with α -conversion.
- For better reasoning about the languages in which the software is written.
- Good for POPL papers.

POPLmark Challenge (Cont.)

To gauge progress in this area, we issue here a set of challenge problems, dubbed the POPLmark Challenge, chosen to exercise many aspects of programming languages that are known to be difficult to formalize.

- POPLmark Challenge

- Binding
- α-conversion
- Induction
- Substitution

But, something is missing.

– CIVmark

CIVmark

- "A list-machine benchmark for mechanized metatheory".
 A. Appel and X. Leroy, 2006.
- CIV = Compiler Implementation Verification
- Interests similar to those of POPLmark, but not identical.

CIVmark (Cont.)

- Emphasis on the importance of efficient definitions and implementations.
 - For representation of a type-checker algorithm in a mechanized metatheory (MM).
 - For formal, mechanical, and automatic derivation of an efficient implementation of the type-checker from the algorithm represented in the MM.

Issues: Machine Syntax

- Syntax of values, naturals, etc:
 - Inductive reasoning should be possible.
- Expansion of functions:
 - Representation of $f[v \mapsto a]$
 - Conditions for expansion

Issues: Operational Semantics

- Association of values to variables
 - Choice of functions or relations
- Operations on mathematical mappings:
- Inductive specification of mathematical relations such as instructions, programs

Issues: Type Systems

- Representation of environment for type assignments
- Specification of program typing: sequence of labeled environments
- Inductive specification of instruction typings, program typings, etc.

Summary: Mechanization Tasks

- Representation of an operational semantics
- Representation of a type system
- Correctness proof
- Representation of an efficient type-checking algorithm
- Termination of the type-checking algorithm
- Soundness of the type-checker