Instant Code Clone Detection

Mu-Woong Lee, Jong-Won Roh, Seung-won Hwang Sunghun Kim POSTECH HKUST



Outline

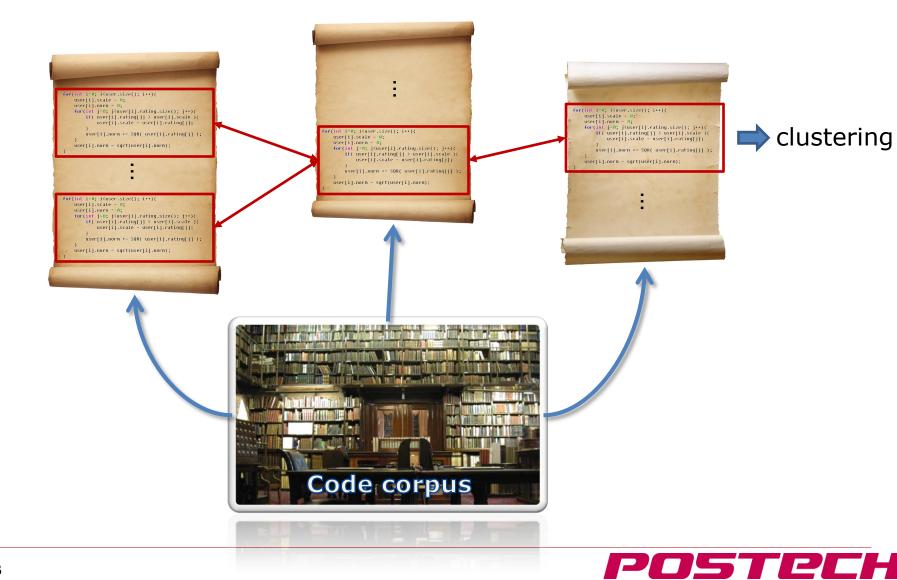


- Code Clone Detection
- Motivation
 - Our Goal
- System Overview
- Characteristic Vectors
- Dimensionality Reduction
- Indexing
- Filtering-then-Ranking Clone Detection
- Interleaved Clone Detection
- Experimental Evaluation



Code Clone Detection





Code Clone Detection



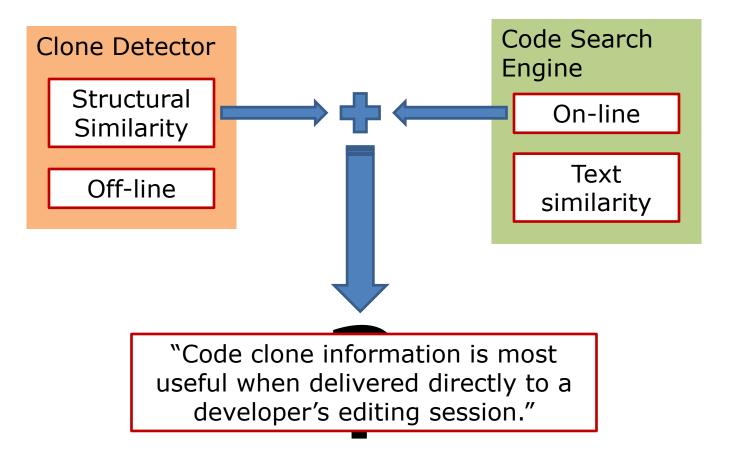
- □ Similarity measure:
 - Textual similarities using tokens
 - Abstract Syntax Tree (AST)
 - Program Dependence Graph (PDG)
- □ Application:
 - Code refactoring
 - Cheating detection...
- Most clone detectors work as an "off-line" manner...







□ Why it should be an off-line process?

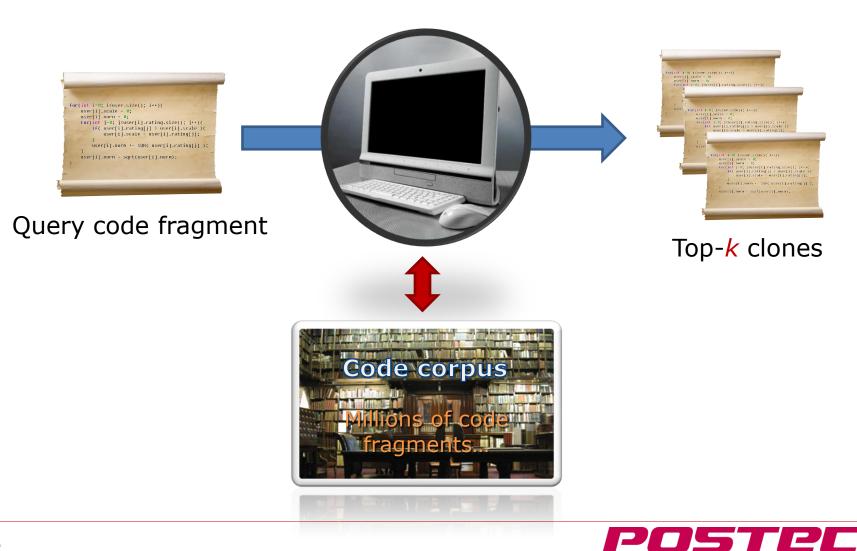






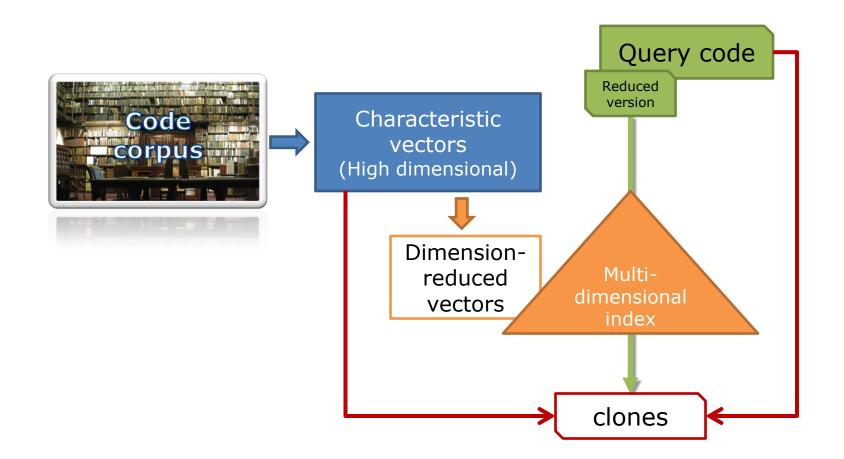


□ Find clones of a given code ASAP!



System Overview





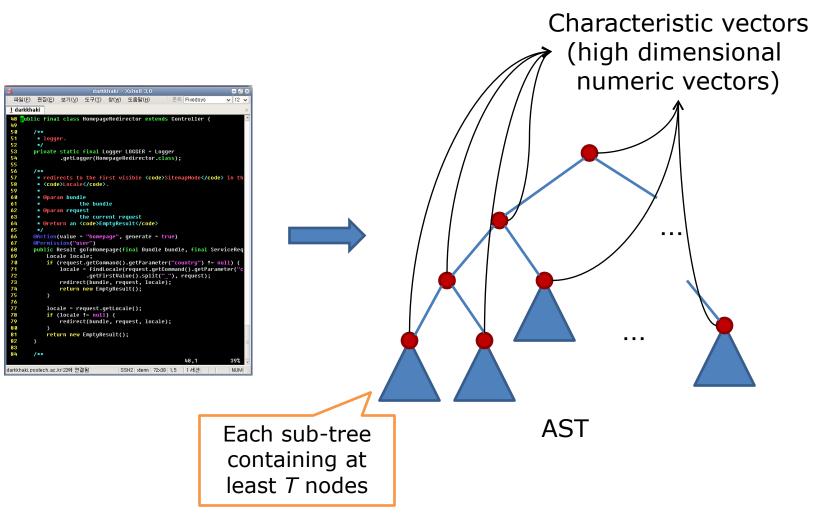


Characteristic Vectors



157 E

\Box Tree similarity \rightarrow vector similarity



Dimensionality Reduction



- Why we reduce dimensionality of the characteristic vectors?
 - Curse of dimensionality!
 - Characteristic vectors \rightarrow 261D integer vectors
 - On high dimensional data
 - Index search time > sequential search time



Dimensionality Reduction



- Optimal subspace selection
 - Preserve the lower-bounding property

$$\|v_i',v_j'\| \le \|v_i,v_k\|$$

Preserve the distance relations between two vectors as much as possible

$$\Delta = \sum_{\forall i, \forall j, i \neq j} \delta_{i,j} = \sum_{\forall i, \forall j, i \neq j} \|v_i, v_j\| - \|v'_i, v'_j\|$$

NP-Hard



Dimensionality Reduction



- □ Greedy vs. Variance-based
 - Top-10 selected dimensions:

	Greedy strategy	Variance-based
1	Identifier	Identifier
2	ID_TK	ID_TK
3	Unary expression	Unary expression
4	Multiplicative expression	Multiplicative expression
5	Additive expression	Additive expression
6	Shift expression	Relational expression
7	Relational expression	Shift expression
8	Equality expression	Equality expression
9	Conditional expression	Conditional expression
10	Assignment expression	Assignment expression

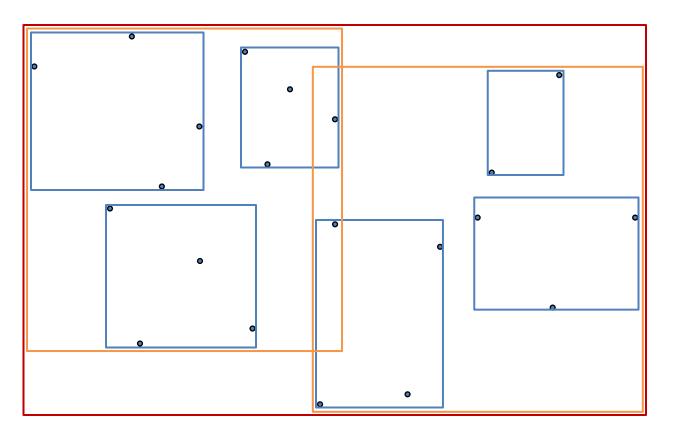


Indexing



□ R-tree

2D example (node capacity: 4)



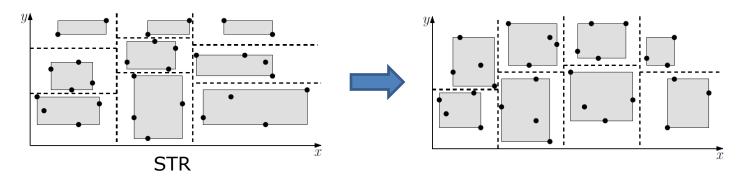


Indexing



"bulkloading"

The variance of each dimension varies a lot



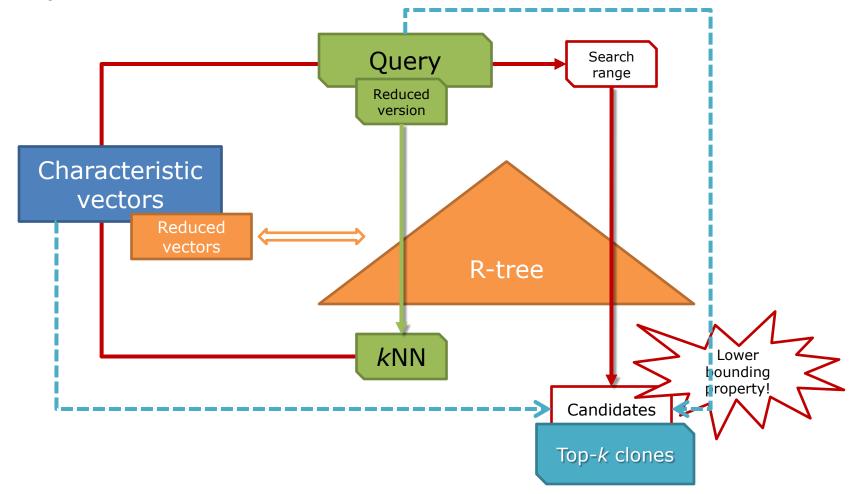
- Still high dimensional (20D?)
 - Decrease the number of slice for each dimension
- Bottom-up index building



Filtering-then-Ranking Clone Detection



□ Top-k code clones?





Filtering-then-Ranking Clone Detection



Performance

Faster than the sequential scan (7~10 times)

Issue

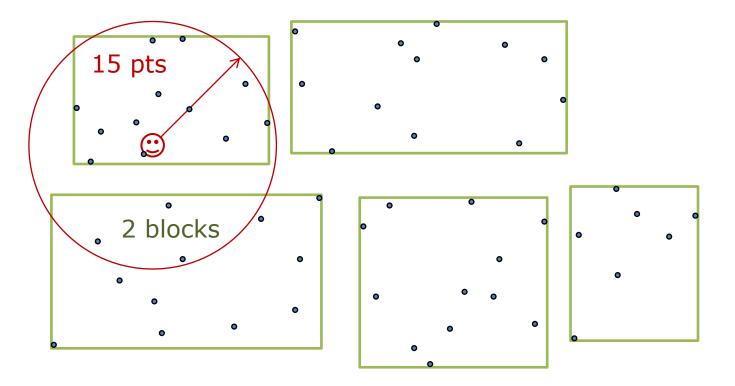
- Expensive I/Os
 - □ Random I/Os for traversing the tree
 - □ Random I/Os for reading original characteristic vectors



Interleaved Clone Detection



Vector packing



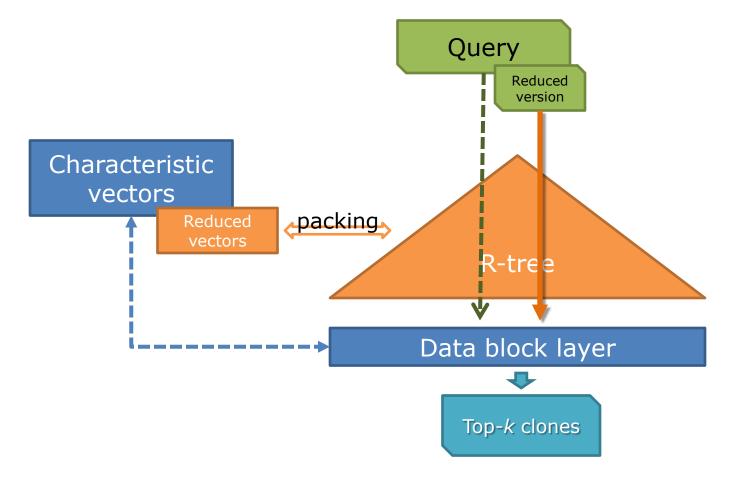
Many random I/Os \rightarrow few random I/Os + scan



Interleaved Clone Detection



□ Interleaved index traversal





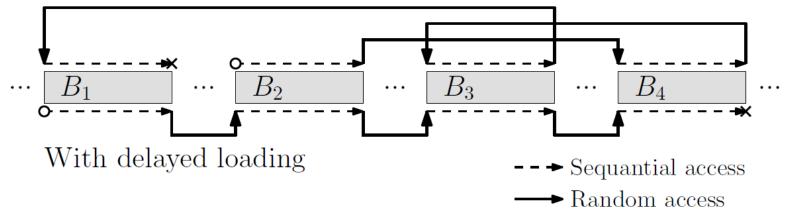
Interleaved Clone Detection



Delayed loading

- "Circular SCAN disk scheduling"
- Eg) loading the blocks $2 \rightarrow 4 \rightarrow 3 \rightarrow 1$:

Without delayed loading



 $\Box \quad Four random \ access \rightarrow one \ random \ + \ sequential \ access$



Experimental Evaluation



Environment

- Pentium IV 3.2 GHz CPU
- 1GB memory
- P-ATA HDD
- Linux, gcc
- Dataset
 - JDK 1.6.0 update 13
 - □ 7,195 java files, 2,075,573 LOC
 - 400 Java open source projects
 - □ Hosted on SourceForge, Tigris.org, and GoogleCode
 - 288,846 java files, 54,709,384 LOC
 - DECKARD characteristic vector generator





Index building time

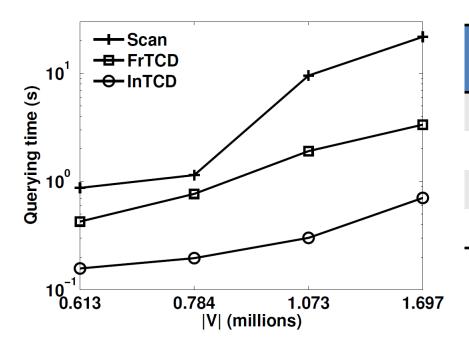
			Building time (s)	
Dataset	minT	# vectors	Filtering- then-ranking	Interleaved
JDK ₅	50	36,658	0.563	0.867
JDK ₃	30	60,582	0.793	1.517
OSP ₉	90	612,926	8.968	34.055
OSP ₇	70	783,933	11.619	46.725
OSP ₅	50	1,072,598	16.939	72.903
OSP ₃	30	1,696,806	27.653	128.118





Querying time over varying # of vectors

■ *k* = 20



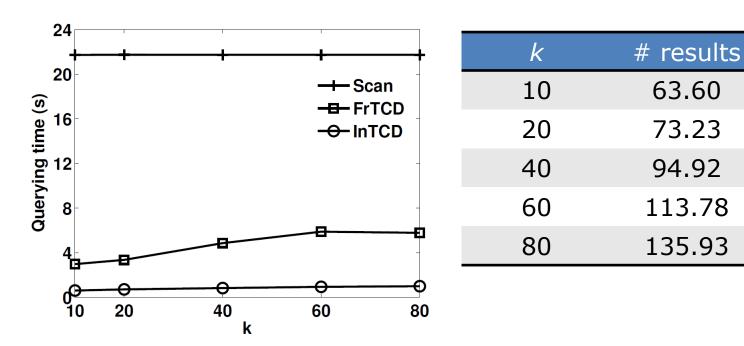
# vectors (millions)	# results
0.613	27.26
0.784	40.55
1.073	56.12
1.697	73.23



Experimental Evaluation



 $\Box \quad Querying time over varying k$



of vectors = 1,697K



Conclusion



- Our proposed algorithm
 - Detects clones among 1.7 million code fragments in subsecond response time
 - Supports top-k queries
- □ We also proposed an approximation algorithm
 - Dozens times faster / 70% accurate
- 🗆 To do
 - Comparisons with the state-of-the-art tools





