DECENTRALIZED ALGORITHM FOR RANKING LEARNING

ROSAEC center 2010 Workshop

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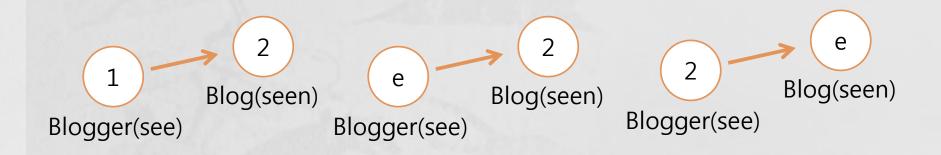
Decentralized Ranking Learning Problem



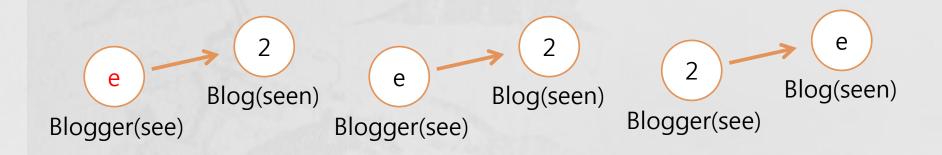
- (Presidential) election (or preference on fashion brands)
- Centralized/decentralized algorithm
- Problem: How to identify *the most frequent item*(candidate) by locally exchanging information between the nodes.
- Local message exchange: Bloger sees Blog around her.
- Extended (General) version of this problem: How to identify *k most frequent items in order*.



- Classical voter model two candidates, {1,2}.
- Using Three States for Binary Consensus on Complete Graphs, Infocom 2009 (Perron, Vasudevan, and Vojnovic)
 - Complete graph
 - Comparison between ternary signaling & state and binary signaling & ternary state
- Convergence Speed of Binary Interval Consensus, Infocom 2010 (Draief and Vojnovic)
 - Upper bound on the expected convergence time that holds for arbitrary connected graph e.g. Complete, star-shaped, Erdos-Renyi random graphs



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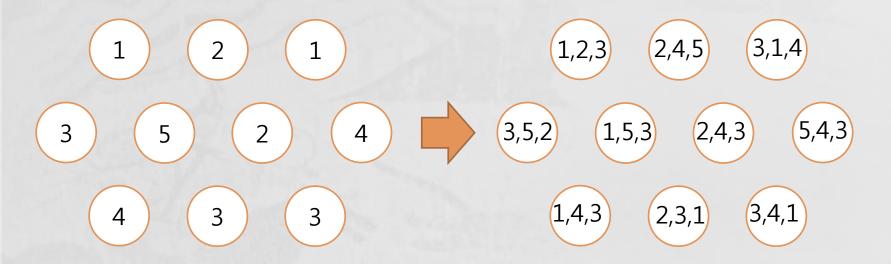
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Ranking Learning

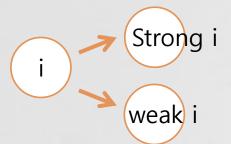
- Finding the most frequent sorting state = Learning top-k ranking
- Sorting state assignment Using a rule, we assign a k-tuple as its new state instead of its initial single state for each node. → Randomized Algorithm
- Deviation between the random number and its expectation is small.

e.g. N=10, M=5, k=3



Finding the Most Frequent Item

• Introduction of Strong state, weak state



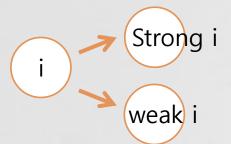
- Distributed algorithm for the most frequent item
 - If the instigator node is in a strong state, then it switches to the corresponding weak state if the encountered node holds a different strong state.
 - If the instigator node is in a weak state, then it copies the state of the encountered node.



- We proved convergence for complete graph theoretically.
- We showed convergence for random graphs (Erdos-Renyi and Scale-free) empirically.

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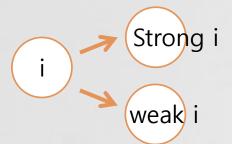
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Future Works and Conclusion

• Conclusion

- For m-candidate case, we developed a distributed algorithm that is
 parsimonious w.r.t the memory per node and information exchanged between
 the nodes for each node to identify the most frequent item.
- Using the above algorithm, we learn the top-k ranking(in order or w/o order).

• Future work

- Study on theoretical convergence for other networks of interest, including random graphs (Erdos-Renyi and Scale-free).
- Improvement on the speed and the probability of error.
- Suggestion of distributed algorithm two-way communication case.