

그래프 탐색의 병렬화

Parallelization of Graph Search

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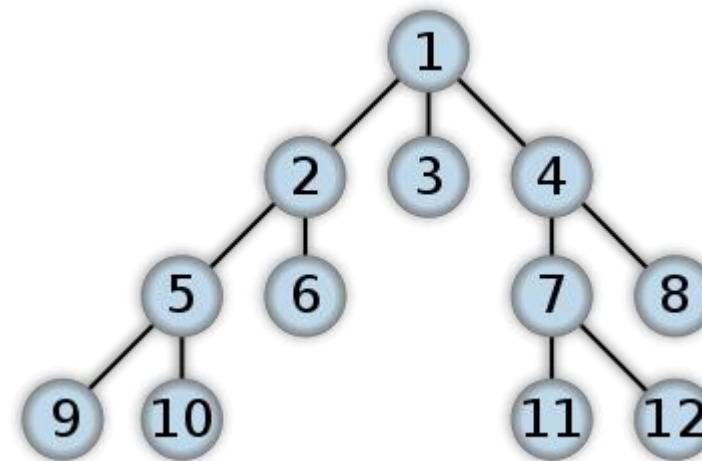
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Main issue of the research

- ▶ Based on graph searching
- ▶ Faster search?
 - Parallelization
 - Chose Breadth-First Search(BFS), not Depth-First Search(DFS)
 - Use multithreading for faster BFS



Breadth-First Search

Specific objectives

- ▶ Basic BFS
- ▶ Implementation of multithread BFS
- ▶ Analysis of input graph data
 - ▶ Ratio between number of nodes and edges
 - ▶ Depth of searching
 - ▶ Is the graph separated?
- ▶ Miscellaneous optimization

Expected effect

- ▶ Faster searching (sure!)
- ▶ More efficient garbage collection
 - ▶ Search object graph to find out which object is unreachable
- ▶ Find out the efficient preset for individual input

Thank you!